

MINORS DIVISION – LOCAL RULES

Based upon Local Rules on file with Western Region Little League Headquarters, San Bernardino, California



The following modifications of Little League Baseball Official Regulations and Playing Rules, Minor League Divisions, have been adopted as “Local Rules” for the MINORS Division of Claremont American Little League:

1. Regulation III, paragraph (d) specifies procedures for the loss of a player from a team. Under the local rules, a manager must advise the League Representative of the possible or actual loss of a player immediately, but in no case later than at the conclusion of the second consecutive game absence of the a player.
2. Substitute players will play alternate innings in the field. No player will sit out more than one inning in a row (Regulation IV (i), Rule 3.03 and 4.04). Consequence to not meeting requirements 1st written warning, 2nd 1 game suspension to manager.
3. Two (2) adult base coaches are allowed. A team may have a total of three (3) adults in the dugout area and coach boxes (Rule 4.05 Paragraph (1)). **(FIELD #1 Dugouts requires 1 Coach at bottom of stairs when players are in the dugout)**
4. In the event that a game ends in a tie due to darkness or time limit after it has been declared a regulation game (Rule 4.10), it will not be rescheduled and will be recorded as a tie in standings.
5. When a team has scored five (5) runs in its half of the inning, or when all players on the roster have batted one time in the half inning, three (3) offensive players shall be deemed to have been legally put out. The team shall then take the field and the opposing team becomes the offensive team.
6. No half-inning may end with an “Intentional Walk” (Rule 6.08 (a) (2)).

NOTES ON RULES:

- A. In the event of injury to a player, the umpire(s) shall stop play immediately. After the injured player has been tended to, the umpire(s) shall authorize the scoring of such runs and send runners to such bases as is deemed to be the most likely outcome of the play.
- B. No twelve (12) year old can pitch in the Minor Division.

LOCAL LEAGUE ALLOWED RULE MODIFICATIONS:

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| Reg X(c): | No new inning after 1 hour 50 minutes from start of game. No drop dead time. All games must end at 8:55pm |
| Rule 4.04: | A continuous batting order will BE in effect |
| Rule 4.10(e): | The 10-run rule will NOT BE in effect |
| Rule 4.13: | A team may play one (1) doubleheader in a calendar week. No team shall play three games in a day. |
| Rule 4.16(a): | A game may not be started with less than nine (9) players on each team. |
| Rule 4.17: | A game may not be continued with less than nine (9) players on each team. |
| Rule 5.07: | The sixth inning suspension of the 5-run rule will BE in effect. |
| Rule 6.02(c): | The one-foot-in-batters box rule will NOT BE in effect. |

- Rule 6.05(b)(2): The dropped third strike rule does not apply.
- Rule 7.14 (b): The “courtesy runner” rule for the catcher and/or pitcher of record when there are two (2) outs will **BE** in effect. A courtesy runner must be reported to the plate umpire. If the continuous batting order is used, the “courtesy runner” may be in the team’s batting order and must be the player in the batting order who made the last out.
- Rule 9.01(d): The unsportsmanlike conduct on sign stealing will **BE** in effect